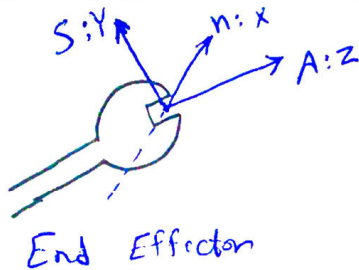


Robotics

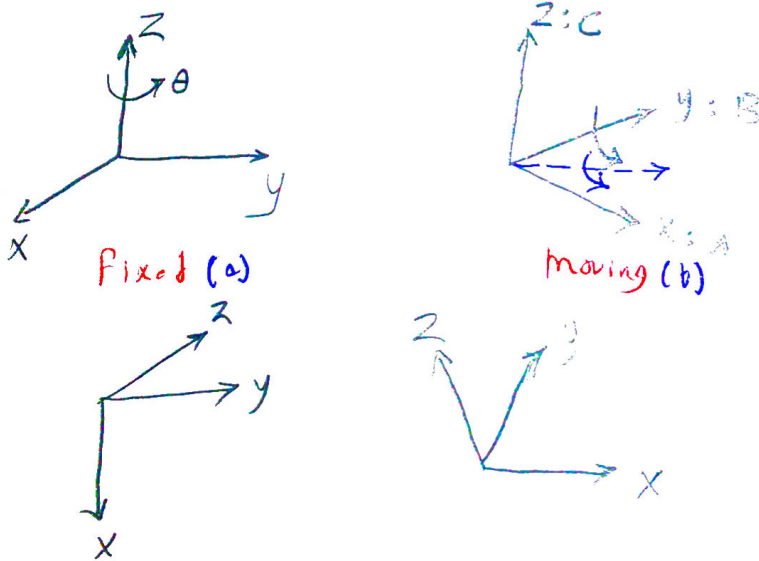
Section 4

Rotation Matrix

- 1- Orientation of Frame with another
- 2- Coordinates of point P with different frame
- 3- Rotation Operator



Composition and Rotation



around new y (C_1) around fixed y (C_2)
Post multiply Pre multiply

Based on

Successive rotation (Similarity Transformation)

$$R_{C_1} = \begin{matrix} R(z, \theta) & \text{I} & R(y, \phi) \\ \leftarrow \text{Fixed} & & \text{Current} \\ \text{Pre multiply} & & \text{Post multiply} \end{matrix}$$

$$R_{C_2} = R(y, \phi) R(z, \theta) \text{I}$$

Example

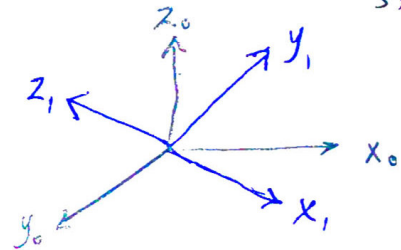
R : Specified by the following sequence

- 1- rotation of θ about current X -axis
- 2- rotation of ϕ about current Z -axis
- 3- rotation of α about fixed Z -axis
- 4- rotation of β about current Y -axis
- 5- rotation of δ about fixed X -axis

$$R = R(x, \delta) R(z, \alpha) \text{I} R(x, \theta) R(z, \phi) R(y, \beta)$$

Parametrization of Rotations

$$R = \begin{bmatrix} r_{11} & r_{12} & r_{13} \\ r_{21} & r_{22} & r_{23} \\ r_{31} & r_{32} & r_{33} \end{bmatrix}_{3 \times 3}$$



الدوران في الفراغ بشكل عام به تسع متغيرات
و يتم فيها تغيير مكان جميع المحاور
دوران

Euler Angles (ZYZ)
(ZBC)
($\theta \phi \psi$)

Representation
I

$$R = R(z, \theta) R(y, \phi) R(z, \psi)$$

$$= \begin{bmatrix} C\phi C\theta C\psi - S\phi S\theta S\psi & -C\phi S\theta C\psi - S\phi C\theta S\psi & S\phi C\theta \\ S\phi C\theta C\psi + C\phi S\theta S\psi & C\phi S\theta C\psi - S\phi C\theta S\psi & C\phi C\theta \\ -S\phi C\psi & S\phi S\psi & C\phi \end{bmatrix}$$

Euler Angles (ZXZ)
(ZAC) representation II

$$R = R(z, \theta) R(x, \phi) R(z, \psi)$$

Roll - Pitch - Yaw
Z Y X

لتدوير السوارات في الفراغ

*Fixed elementary axis

- 1- ψ around x
- 2- ϕ around y
- 3- θ around z

$$R = R(z, \theta) R(y, \phi) R(x, \psi)$$